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Seventh Semester B.E. Degree Examination, Dec. 2013/Jan. 2014 **Embedded Computing System**

Time: 3 hrs. Max. Marks: 100

> Note: Answer FIVE full questions, selecting atleast TWO questions from each part.

PART - A

- 1 What is an embedded system? Explain the purpose of ES? List its major application areas and give one example for each? (08 Marks)
 - b. Differentiate the following, with an example:
 - i) Microprocessor and microcontroller
 - ii) Embedded system and general purpose computers.

(06 Marks)

c. Write a requirement chart for digital camera?

(03 Marks)

- d. List challenges of embedded computing system design? Explain briefly any two challenges.
- 2 What are the major difference between Von neuman and Hardward architecture? (04 Marks)
 - b. Explain the following:
 - i) Restrictions of MUL instruction
 - ii) Uses of MLA instruction
 - iii) Register indirect addressing in ARM
 - iv) Write a ARM assembly code for below C -statement $z = (x \mid 22)$ and (y >> 2)
 - v) Disadvantages of busy wait IO?

(07 Marks)

- c. What is an interrupt? Explain with neat diagram the interrupt mechanism.
- (05 Marks)

- d. Solve the following:
 - i) What is the average memory access time of machine whose hit rate is 93% with cache access time of 5ns and mainmemory access time of 80 ns?
 - ii) Calculate cache hit rate, if the cache access time is 5 ns, average memory access time is 6.5 ns and main memory access time is 80 ns? (04 Marks)
- a. Explain with neat diagram, the bus with a DMA controller.

(05 Marks)

- b. Explain the following briefly:
 - i) Counter

iv) Timer.

- ii) Watchdog timer
- iii) Break point

(04 Marks)

c. Differentiate PCI and USB by their characteristics.

- (03 Marks)
- d. Assume that the bus has a 1 MHz bus clock period, width is 2 bytes per transfer, data transfer itself takes 1 clock cycles, address and handshaking signals before data is 2 clock cycles and sending ACK after data is 1 clock cycles
 - i) What is the total transfer time in clock cycles to transfers of total 612000 bytes of data?
 - ii) What is the total burst mode transfer time in clock cycle, if B = 2 byte with 2 byte wide
 - iii) Calculate the total real time to transfer data. (08 Marks)

a. Consider the following ARM assembly code, which illustrate some sample C statement.

| | LDR | LDR | ADD | STR | LDR | LDR | ADD | STR | LDR | ADD | STR | LDR | LDR | SUB | STR |
|---|--------------------|--------------------|-----------------------------------|-------------------|--------------------|-------|-----------------|--------------------|--------------------|-----------------------------------|-------------------|--------------------|--------------------|-----------------|-------------|
| | r _o , a | r ₁ , b | r ₂ , r ₀ , | r ₂ .w | r ₀ . c | tl' q | r_2 , r_0 , | r ₂ , x | r _l , e | r ₀ , r ₁ , | r _o ,u | r ₀ , a | r _t , b | r_2 , r_1 , | r_2 , z |
| ı | | | r ₁ | | | | r_1 , | | | r ₂₁ | | | | Γ _{0*} | |

Answer total following:

- i) Write the sample C code fragment for the above ARM assembly code
- ii) Draw a lifetime graph that shows uses of register in register allocation for the above C statement
- iii) Modify the obtained C code statement using operator scheduling for register allocation
- iv) Draw a lifetime graph for the modified 'C' code appear
- v) Write a ARM assembly code for the modified 'C' code using register allocation.

b. Consider the following 'C' code statement

if (a > b)x = a + b: else

x = a - b:

- i) Write CDFG for the above 'C' statement
- ii) Generate the ARM assembly code for the above 'C' statement. (07 Marks)
- c. Explain briefly different types of performance measures on programs. (03 Marks)

PART - B

- 5 What is RTOS? Explain with an example the hard real time and soft real time. (06 Marks)
 - b. Differentiate process and threads. What are the parameters of PCB of a process? Why should each process have a distinct PCB? (08 Marks)
 - c. What is the significance of spinlock? (02 Marks)
 - d. What is semaphores? Explain briefly the different types of semaphores? (04 Marks)
- Explain with neat diagram, the concept of memory mapped object. (08 Marks)
 - b. Explain the following:
 - i) Message passing
 - ii) Remote procedure call for IPC. (06 Marks)
 - c. What are the factors needs to be evaluated in selection of an RTOS? Explain. (06 Marks)
- a. Explain with neat diagram the various fields of IP packet. 7 (08 Marks)
 - b. List the features of internet LAN.
 - (04 Marks)
 - c. With neat diagram, explain the various fields of CAN frame. (06 Marks)
 - d. Briefly explain any two features of HTTP protocols. (02 Marks)
- a. Explain the following:
 - i) Simulator
 - ii) Target system
 - iii) Debugging
 - iv) Logic analyzer. (08 Marks)
 - b. Explain features advantages and limitations of simulator based debugging. (06 Marks)
 - c. Explain the types of multitasking. (06 Marks)

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